



Articulate Storyline Introduction Workshop

As a participant of the 1 day Articulate Storyline Introduction Workshop, you will learn fundamental principles of Storyline, including creating slides and scenes, inserting characters and images, using captions, buttons, triggers and layers, and the basics of publishing the final project.

This workshop assumes no previous knowledge of using Storyline. Therefore, it is designed mainly for beginners. However, the workshop will also be of great help to people who are currently attempting to use the software and those with limited exposure to it.

Course Details

Skill Level:	Beginner
Duration:	One Day
Time:	9:00am – 4:00pm (approx)
Class Size:	10 students (max)

Course Content

Exploring Storyline

- Storyline Interface
- Explore a finished project
- Explore Slides and Panels
- Zooming and Magnifying
- Previewing

Creating Projects

- Create a New Project
- Insert New Slides
- Applying Layouts

Add Content

- Add an image
- Insert a caption
- Create and format a text box
- Work with a list
- Add a shape
- Insert a character

Interactivity

- Add Buttons to slides
- Change button states
- Create layers

Triggers

- Add a Trigger to a button
- Add Triggers to Show Layers
- Add Triggers to Hide Layers
- Delete Triggers
- Hide Player Buttons

Animation and Video

- Timeline Panel
- Naming Objects on the Timeline
- Locking and Hiding Objects
- Rearrange Object on timeline
- Control Object Timing
- Animate an Object
- Add a Slide Transition
- Insert Video

Publishing

- Publish Course Content



This was an excellent course. I would highly recommend it to my friend/family. Everything was explained really well in an easy to understand manner, proved that he knew what he was talking about but not in an intimidating manner, more in a "I'm here to help" way.

N. Ryan